

# LINGVATRON

## USER'S MANUAL

Dear customer,  
Votronics Ltd. congratulates you on your new purchase. In the Lingvatron we have spared no effort to produce an article of the highest quality. The product has undergone extensive tests to ensure that it is error free, and we are at your service to answer questions and receive suggestions for future improvements. We hope that you get much enjoyment and use from this product.

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### General Instructions

#### 1) Automatic shut-off

In order to prolong battery life, the Lingvatron will turn itself off automatically if left on without being used after 3 minutes.

#### 2) Volume control

Use the "TALK" key in the main menu to set the volume.

#### 3) Battery replacement

The unit powered with 3XAAA batteries or adapter. When the unit displays a "Battery Low" message the batteries should be replaced. In any case, don't leave the unit without batteries, as the organizer's memory and phone book memory can be lost.

#### 4) Option Choice

There are two ways to choose an option in any menu:

- 1) Press the number/key of the option.
- 2) Bring the cursor to the option required and press ENTER.

#### 5) To Return to a Previous Screen or to Main Menu

- 1) It is possible to go back a step by pressing ESC.
- 2) To return to the main menu press MENU.

### Dictionary

#### 1. Set-up

- 1) Turn on the unit.
- 2) Press the button "Dict".
- 3) Choose the needed dictionary.

#### 2. To Obtain the Translation of a Required Word

After Set-up:

- 1) Type in the word you require
- 2) Press "ENTER"

\* In order to type the letters á, ç, ü... press the appropriate letter a, c, u ... and press Shift button repeatedly until the requested letters displayed.

\* For spaces between letters, press the ␣

\* To erase letters, use the ␣

#### 3. To Access a New Word

There is no need to erase the current screen in order to access a new word. Typing in a new word will automatically erase the screen.

#### 4. Added Explanations

When the ␣ symbol appears at the bottom of the screen, there are more explanations of the requested word. Press "ENTER" to show these added explanations.

#### Speller Function

- 1) Enter the required word.
- 2) Press "ENTER".

\* If the word shown is not the required it is probably that the spelling is wrong.

- 3) Press the "SPELL" key.

\*The symbol ␣ at the top of the screen will show you that you have a number of alternatives.

\*The symbol \* at the top of the screen show that you have only 1 option.

- 4) Move between the alternatives PgDn/↓ or PgUp /↑ until the required word appears.

### Words with different meanings

There are some words that have several meanings. In this case, the symbol # will appear beside the word and you can see the explanation. To see the other meaning press ↓.

### Moving Between the Words

The words in the Dictionary are arranged alphabetically. After entering the required word and pressing "ENTER", you can move through the Dictionary alphabetically by using the ↑ and ↓ keys.

### English Expressions

When the symbol ■ appears beside the word, this means that the following entry is an expression containing the entered word. Press ↓ to view the expression.

\* If the symbol ■ appears beside the expression, this means that there is another expression available for retrieval. Press ↓ again to retrieve this extra expression.

### Nonexistent Words

If the word you wish does not exist in the Dictionary, then the nearest word alphabetically is displayed.

\* In this case, check your spelling of the required word using the speller option.

### Synonyms

This option will give you the choice to pick the correct word for the translation.

After pressing "ENTER", you will see the list of meanings for your entered word.

- 1) Press the "Synon" key. A black blink square will appear beside the first meaning.
- 2) Choose the meaning you want by using the ◀ ▶ arrows.
- 3) Press "ENTER".
- 4) If the word entered has more than one meaning, use the above process to access them.
- 5) Press "ENTER" to return back.

### Talking Mode

- 1) Enter the word.
- 2) Press "ENTER".
- 3) Press "TALK" and you will hear the word/words pronounced.

### English Grammar Abbreviations

Adj	adjective
Adv	adverb
Conj	conjunction
Interj	interjection
n	noun
Pref	prefix
Prep	preposition
Pron	pronoun
v	verb

### Manual Instructions For The Other Dictionaries

Set up:

- 1) Turn on the unit.
- 2) Press the "Dict." key.
- 3) Choose the required dictionary.

\*The rest of the dictionaries' operation is similar to the regular dictionary's operation, besides the fact that the professional dictionaries don't include the special features: "TALK" and "SPELLER".

### Talking Phrase-Book

This version includes a built-in talking Phrase-book especially useful for tourist purposes. The phrase-book includes hundreds of everyday sentences which are arranged by 10 main subjects. Each one of the main subjects is divided into sub-subjects, each one containing tens of useful sentences.

1. Turn on the unit
2. Press "PHRBK" key.
3. The unit will display the main subjects.
4. Choose the required main subject.
5. The unit will display the sub-subjects related to the required main subject.
6. Choose the required sub-subject.
7. The unit will display all the expressions/sentences related to the selected sub-subject.
8. Choose the required sentence by using the ↓ and ↑.

\*If the English sentence is too long and there is no place on the screen to display the translation, the symbol > will appear at the bottom-right side of the screen. To see the translation, press "ENTER".

9. To hear the selected sentence press the "TALK" key.

## Learn Mode

This function helps you to exercise the phrase book.

1. Turn on the unit.
2. Press "Learn" key.
3. The unit will display the main subjects.
4. Choose the required main subject.
5. The unit will display the sub-subjects related to the required main subject.
6. Choose the required sub-subject.
7. The unit will display all the expressions/sentences related to the selected sub-subject.
8. Choose the required sentence by using the ↓ and ↑.
9. Translate this sentence to English and try to spell it out loud.
10. Press "ENTER".
11. On the screen you'll see the right sentence in English and you'll hear its pronunciation.

## The Organizer

In this paragraph there are 2 ways to choose options:

- 1) Press the number of the option.
- 2) Bring the cursor to the option required and press "ENTER".

### Set-up

This function must be used when the unit is operated for the first time in order to initialize the date and time values. This can also be used whenever there is a need to change the time, date etc.

1. Press the "Org." key in the main menu.
2. Choose Set-up - option number 1.

#### 1) To set-up the clock- AM/PM or 24 HRS

\* Proceed only after performing SET-UP.

1. Choose the Clock Set/option number 1.
2. Choose 12H or 24H.
3. Press ENTER.

#### 2) To set the Clock

\* Proceed only after performing SET-UP.

1. Choose the Clock Set/option number 2.
2. Enter the time.
3. Press "ENTER".

#### 3) To set the Date

\* Proceed only after performing SET-UP.

1. Choose the Date Set - option number 3.
2. Enter the date and press "ENTER".

#### 4) To Set Keyboard Beep Function

\* Proceed only after performing SET-UP.

1. Choose Keyboard Beep - option number 4.
2. Choose BEEP (1) or SILENCE (2).
3. Press "ENTER".

#### 5) To Set Alarm Ring for Appointments

\* Proceed only after performing SET-UP.

1. Choose the Alarm Ring - option number 5.
2. Choose between sound (1) or silence (2).
3. Press "ENTER".

#### 6) To Erase Appointment Memory

\* Proceed only after performing SET-UP.

- 1) Choose Clear Diary - option number 6.
- 2) Confirm the procedure.

#### 7) To Erase telephone Book Memory

\* Proceed only after performing SET-UP.

- 1) Choose Clear Diary - option number 7.
- 2) Choose Clear Tel. Book - option number 7.
- 3) Confirm the procedure.

#### 8) Free Memory Check

This procedure will tell you the remaining percentage of memory.

\* Proceed only after performing SET-UP.

1. Choose Free Memory - option number 8.

2. Press "ENTER".
3. Press any key to return to the Menu.

### **9) Time Zone Determination Function**

\*Proceed only after performing SET-UP.

1. Choose Place Determinate - option number 9. The screen will show City and Country.
2. If you wish to change location, confirm and then search the required country and city.
3. Press "ENTER".

\* If the city does not exist in the memory, the unit will display accordingly.

\* It is possible to type the first letter of the city/country name and press "ENTER" and the unit will complete the name. Choose the correct city/country with PgDn and PgUp keys and confirm.

### **10) Erasing the Entire Memory**

\*Proceed only after performing SET-UP.

- 1) Choose re initialization - option number 10.

\* To choose this option use the arrows and enter because there is no possibility to type the no. 10.

- 2) Confirm the procedure.

**WARNING: Confirmation of this procedure will erase all memory in the Organizer.**

## **Diary**

### **1) To Enter an Appointment**

- 1) Press the "Org." key in the main menu.

- 2) Choose the Diary - option number 2.

- 3) Choose the required date.

\* Note: The arrows ◀ ▶ moves the cursor in the day mode.

\* Note: The arrows ▲ ▼ moves the cursor in the week mode.

\* Note: The PgUp and PgDn keys move the cursor in the month mode.

- 4) Press "ENTER".

- 5) Type in details of meeting - hour, date, subject and name.

\* To move from field to field use "ENTER" key.

\* Use the "CTRL" key to choose the kind of meeting:

1. One- time
2. Daily
3. Annual

\* If a daily meeting has been set, the 1 will appear only at the beginning of the current day.

- 6) To enter an appointment into the memory press "ENTER" in the subject field.

- 7) At the end of the procedure, an appropriate message will appear and the symbol 1 will appear under the desired date.

\* If there is a meeting on the specified day, carry through actions 1-4 and the first meeting of the day will appear. Pressing "EDIT" will let you add more meetings.

\* When the meeting time arrives, alarm tone will sound and announcement will appear on the screen. (Only with the condition that the alarm ring is on. Option no. 5 in the set-up).

### **2) Updating an Appointment**

- 1). Press the "Org." key in the main menu.

- 2) Choose Diary - option number 2.

- 3) Choose the desired date by moving the cursor.

- 4) Press "ENTER".

- 5) Choose the desired appointment with PgUp and PgDn keys.

- 6) Press "ENTER".

- 7) Type in changes.

- 8) Press "ENTER".

### **3) Erasing an Appointment**

- 1) Choose the desired meeting on the specified date (PgUp and PgDn keys).

- 2) Press clear.

- 3) Confirm the procedure.

### **4) To Erase All Appointments in Memory**

- 1). Press the "Org." key in the main menu.

- 2) Choose SET-UP - option number 1.

- 3) Choose Clear Diary – option number 6.

- 4) Confirm procedure twice.

## Telephone Book

### 1) To Enter Name and Telephone Number

- 1) Press the "Org." key in the main menu.
  - 2) Choose Telephone Book - option number 3.
  - 3) Choose Addition - option number 2.
- \* The first time you enter the telephone book the Addition option will appear on the screen, and you can enter the data directly.
- 4) Type in the data. To move from field to field use arrows or "ENTER".
  - 5) Press "ENTER" at the end of the last field.

### 2) To Access a Telephone Number in Memory

- 1) Choose "Org." in the main Menu.
  - 2) Choose Telephone Book - option number 3.
  - 3) Choose Search - option number 1.
  - 4) Type in the name that you require.
- \* Type in the first letter of the name that you require and if the name exists, the unit will show it. Carry on typing letter by letter and the name will automatically be shown. It is possible to press "ENTER" after typing the first letter and to scan the list by using PgUp or PgDn until the required name appears.
- 5) Press "ENTER".

### 3) To Erase a Name or Telephone Number

- 1) Press the "Org." key in the main menu.
- 2) Choose Telephone Book - option number 3.
- 3) Choose search - option number 1.
- 4) Type in the required name.
- 5) Press enter to obtain the required information.
- 6) Press "Clear".
- 7) Confirm the procedure.

### 4) To Erase Telephone Book Memory

- 1) Press the "Org." key in the main menu.
- 2) Choose SET-UP - option number 1.
- 3) Choose Clear Telephone Book – option number 7.
- 4) Confirm procedure twice.

## Time differences

### 1) To show local time

- 1) Press the "Org." key in the main menu.
  - 2) Choose Clock - option number 4.
  - 3) Choose local time - option number 1.
  - 4) Press "ENTER" to exit.
- \* To change local time and place determinate see section 1 (SET-UP).

### 2) To Show World Time.

- 1). Press the "Org." key in the main menu.
- 2) Choose Clock - option number 4.
- 3) Choose World Time - option number 2.
- 4) Type in name of required country.
- 5) Type in name of required city.
- 6) Press "ENTER".

The screen will show the place, the hour and the time difference.

\* If the city does not exist in the memory, the unit will announce.

\* It is possible to type the first letter of the city/country name and press "ENTER" and the unit will complete the name.

Choose the correct city/country with the PgUp and PgDn.

## Conversions

### 1. Conversions

- 1) Press the "Org." key in the main menu.
  - 2) Choose conversions - option number 5.
  - 3) Choose between the six possibilities of conversions.
  - 4) Choose the required conversions.
  - 5) Choose the conversions direction by moving the arrows.
  - 6) Type in the numbers required for conversion and press "ENTER".
- \* If the word "error" appears, the number is too large to display. Press any key and the message will be erased.

## Calculator

### 1. To Access the Function

- 1) Press the "Org." key in the main menu.
- 2) Choose the Calculator - option number 6.

Functions available: Addition, Subtraction, Multiplication, Division, Percentages, Square Roots, Memory

#### Examples:

\* Multiplication (exercise:  $24 \times 5$ )

1. Type 24.
2. Type X.
3. Type 5.
4. Press "ENTER" and the answer (120) will appear.

If you press the incorrect symbol (\*, #, etc.) you can correct by pressing the correct symbol. Press C to erase last number typed. Press AC to erase the whole exercise.

\* Square Root

1. Type the number required.
2. Press  $\sqrt{\quad}$ .

\* Percentages (exercise:  $45+32\%$ )

1. Type 45.
2. Press +.
3. Type 32.
4. Press % and the answer (59.4) will appear.

\* Minus before the number

1. Type number.
2. Press +/-

The symbol will appear before the typed number. Press symbol again to erase.

\* Memory

1. To add number to the memory press M+.
2. To deduct a number from memory press M-.
3. At the top of the screen appears the number in the Memory.
4. Press MR in order to use the number in Memory.
5. Press MC in order to clear the memory.